

'KINGDOM of HAMIL' comes with on-line help which you get into by typing HELP <RETURN>. The program will halt and wait for you to type in a number so that it knows which 'hint' you want. You therefore need to know which numbers refer to which hints.Pages 2-3 of this Hint Sheet contain a series of questions that players typically ask, like 'How do I catch the jackdaw?' Various 'key words' have been deleted from these questions - making it harder to accidentally see the solutions to other questions - and are reproduced below. The numbers alongside the words refer to the questions. The number that follows each question is the number to key for that particular hint. Good luck!

BOOJUM	4	GROVE	14	PTERODACTYLS	26
BOOMERANG	5	HEXAPOD	15	PLAIN	2,27
CAVE	6	HOBGOBLIN	16,37	ROCK	2,27
CHAPEL	7	INFORMATION	36	ROOM 3,	9,13,36
CORNFIELD	20	JACKDAW	17	SLAB	28
CREATURE	24	LABYRINTH	18	SNARKS	4
DEPATURE	19	LOUNGE	19	STATUE	29
DOOR	30	MAIZE	20	STEEL	30
DRAGON	8	HAZE	21,35	TAPESTRY	31
DUST	9	MONEY	35	TREASURE	32
ENCHANTRESS	10	MONSTERS	18	TYRANOSAURUS	33
FARE	11	HURALS	22	VAMPIRE	1,34
FIRE	12	OBJECT	23	WALL	12
FISH	3,13,36	PIT	24		
POPPOT	, , , , , , , , , , , , , , , , , , ,	DODMCULT T.C.	2.5		

1	How do I kill the ******?	21
2	How do I get back	23
	through the ****y *****?	~ ~
3	How can I avoid the **** **** collapsing on me?	28
4	How do I avoid the	17
_	*****	
5	How do I avoid being killed by the *******?	18
6	How do I get into the	14
	**** in the ******?	
7	How do I get out of the *****?	1
8	How do I drive away	34
	the ******?	
9	What is the **** **** for?	22
10	How do C avoid being	31
	How do I avoid being killed by the *********	۲?
11	What do I need to pay the ****?	5
12	How do I get past the	29
	**** of ****?	
13	What can I do in the **** ****?	13
14	What do I do in the	10
15	soporific *****? How do I stop the	16
13	***** from sobbing?	10
16	How do I avoid being killed by the ********?	25
	killed by the ********	
17	How do I catch the ******	11
18	How do I get past the ******* in the *******	12
	****** in the ******	3.
19	What do I do in the *******	35
20	How do I survive in the	15

21	How do I get through the **** of Hamil?	4
22	What is the significance	9
2.2	of the ******	36
23	What is a given *****?	36
24	How do I avoid being	33
	しょうりゅう ちゅうそちゃ ままままままま しゃ	

the ***?

25	How do I get past the 30	
26	How do I avoid being 8 killed by the **********	
27	<pre>Joseph do I navigate the 19 *********</pre>	
28	How do I get under the 2 ****?	
29	How do I move the 32	
30	How do I get past the 3 **** ****?	
31	How do I move the 24	
3 2	I can't find all the 37	
3 3	How do I escape from 7 the **********	
3 4	How do I avoid being 20 killed by the ******?	
35		
36	What use is the 27 ******** I find in the	
37	**** ****? How do I kill the 26 *******	

Still stuck? Send full details to:



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